

EFFICIENT COMPILATION OF ALGEBRAIC EFFECT HANDLERS

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effect Put: int -> unit

effect Get: unit -> int

let rec loop n =

if n = 0 **then** () **else**

perform (Put (**perform** (Get ()) + 1));

 loop (n - 1)

let state_handler = **handler**

| **effect** (Put s') k -> (**fun** _ -> k () s')

| **effect** (Get ()) k -> (**fun** s -> k s s)

| _ -> (**fun** s -> s)

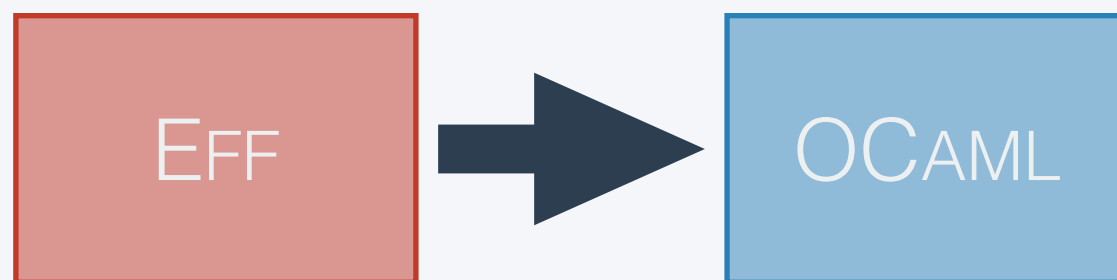
let main n =

 (**with** state_handler **handle** loop n) 0

*“Eff brings home the bacon,
but it is too slow
because it is interpreted.”*

– Matija Pretnar, 21st July 2021

MAKING **EFF**
GREAT AGAIN



```
effect Put: int -> unit  
effect Get: unit -> int
```

```
type 'a computation =  
  | Return of 'a  
  | Put of int * (unit -> 'a computation)  
  | Get of unit * (int -> 'a computation)
```

```
let rec (>>=) comp k =  
  match comp with  
  | Return x -> k x  
  | Put (s, k') ->  
    Put (s, fun _ -> k' () >>= k)  
  | Get (_, k') ->  
    Get ((), fun y -> k' y >>= k)
```

```
let rec loop n =  
  if n = 0 then () else  
    perform (Put (perform (Get ()) + 1));  
  loop (n - 1)
```

```
let rec loop n =  
  equal n >>= fun f ->  
    f 0 >>= fun b ->  
      if b then return () else  
        get () >>= fun s ->  
          plus s >>= fun g ->  
            g 1 >>= fun s' ->  
              put s' >>= fun _ ->  
                minus n >>= fun h ->  
                  h 1 >>= fun n' ->  
                    loop n'
```

```
let equal =  
  fun x ->  
    return (fun y ->  
      return (x = y))
```

```
effect Put: int -> unit  
effect Get: unit -> int
```

```
type ('a, 'b) handler_clauses = {  
  return : 'a -> 'b;  
  put : int -> (unit -> 'b) -> 'b;  
  get : unit -> (int -> 'b) -> 'b  
}
```

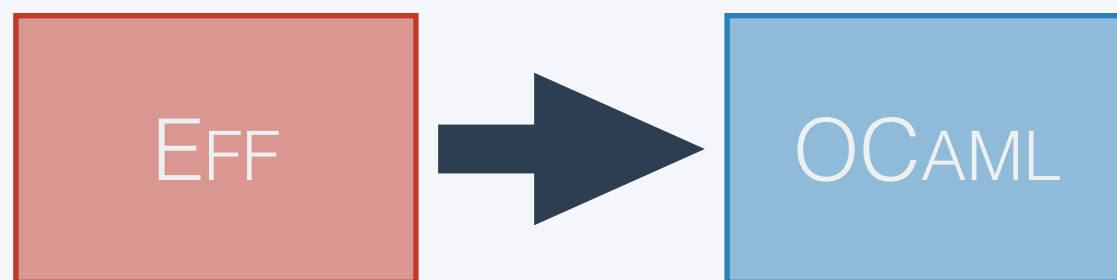
```
let rec handle hcls =  
  function  
  | Return x -> hcls.return x  
  | Put (x, k) ->  
    cl.put x (fun y -> handle hcls (k y))  
  | Get (x, k) ->  
    cl.get x (fun y -> handle hcls (k y))
```

```
let state_handler = handler  
  | effect (Put s') k -> (fun _ -> k () s')  
  | effect (Get ()) k -> (fun s -> k s s)  
  | _ -> (fun s -> s)
```

```
let state_handler = handler {  
  put = (fun s' k -> return  
    (fun _ -> k () >>= fun f -> f s')));  
  get = (fun () k -> return  
    (fun s -> k s >>= fun f -> f s));  
  return = (fun _ -> return  
    (fun s -> return s));  
}
```

```
let main n =  
  (with state_handler handle loop n) 0
```

```
let main n =  
  state_handler (loop n) >>= (fun f -> f 0)
```



EFF



OCAML



```
let rec loop n =  
  equal n >>= fun f ->  
  f 0 >>= fun b ->  
  if b then return () else  
    get () >>= fun s ->  
    plus s >>= fun g ->  
    g 1 >>= fun s' ->  
    put s' >>= fun _ ->  
    minus n >>= fun h ->  
    h 1 >>= fun n' ->  
    loop n'
```

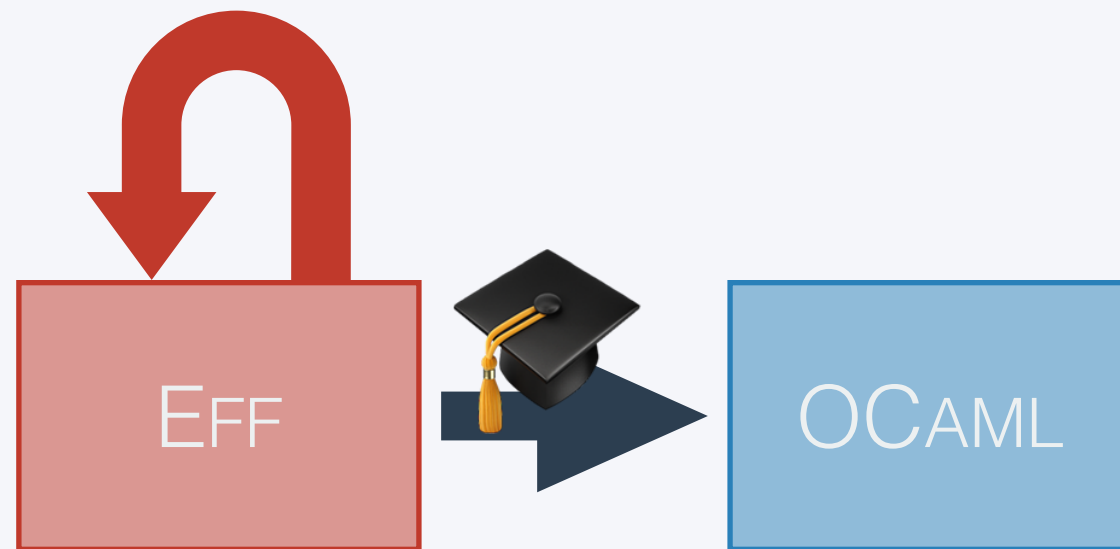


```
let rec loop n =  
  let f = (=) n in  
  let b = f 0 in  
  if b then return () else  
    get () >>= fun s ->  
    let g = (+) s in  
    let s' = g 1 in  
    put s' >>= fun _ ->  
    let h = (-) n in  
    let n' = h 1 in  
    loop n'
```

EFF



OCAML



```
effect Put: int -> unit  
effect Get: unit -> int
```

```
let rec loop n =  
  if n = 0 then () else  
    perform (Put (perform (Get ()) + 1));  
  loop (n - 1)
```

```
let state_handler = handler  
  | effect (Put s') k -> (fun _ -> k () s')  
  | effect (Get ()) k -> (fun s -> k s s)  
  | _ -> (fun s -> s)
```

```
let main n =  
  (with state_handler handle loop n) 0
```

```
let main n =  
  let rec state_handler_loop m s =  
    if m = 0 then s  
      else state_handler_loop (m - 1) (s + 1)  
  in  
  state_handler_loop n 0
```

Efficient Compilation of Algebraic Effects and Handlers

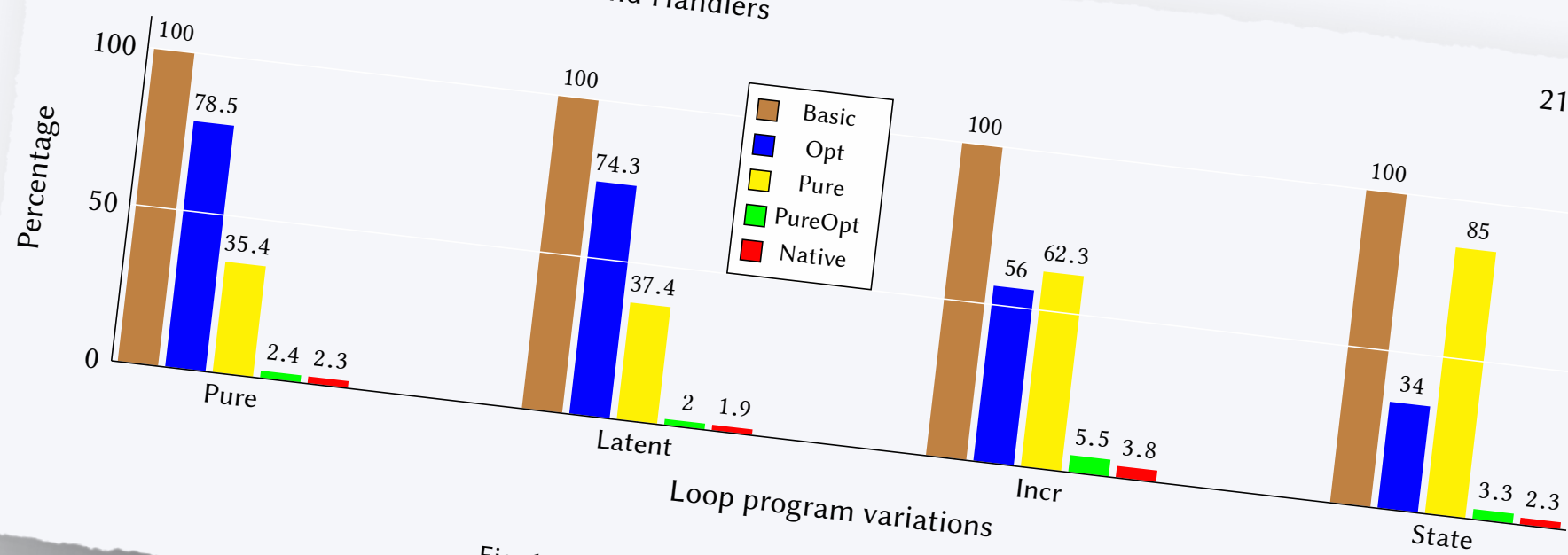
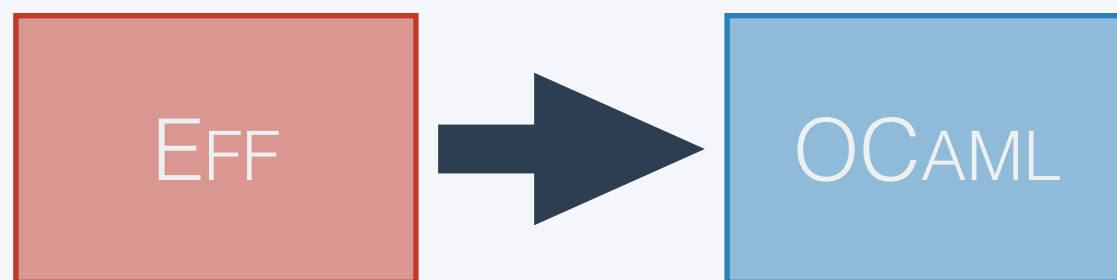
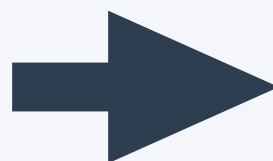
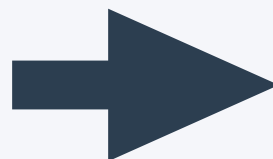
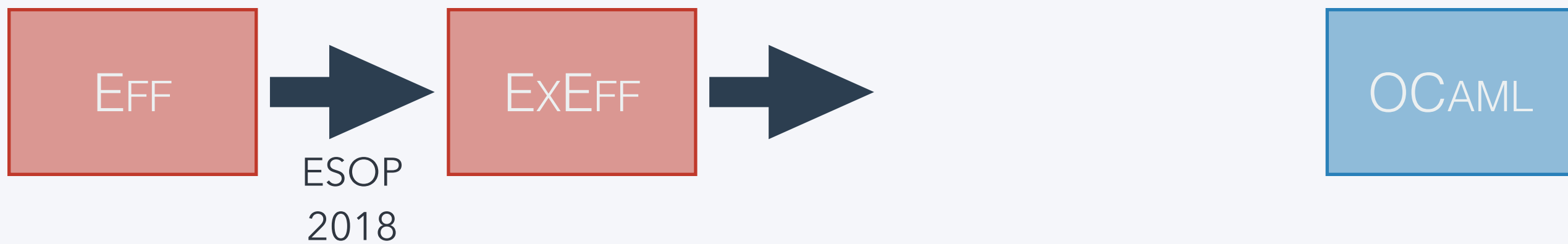


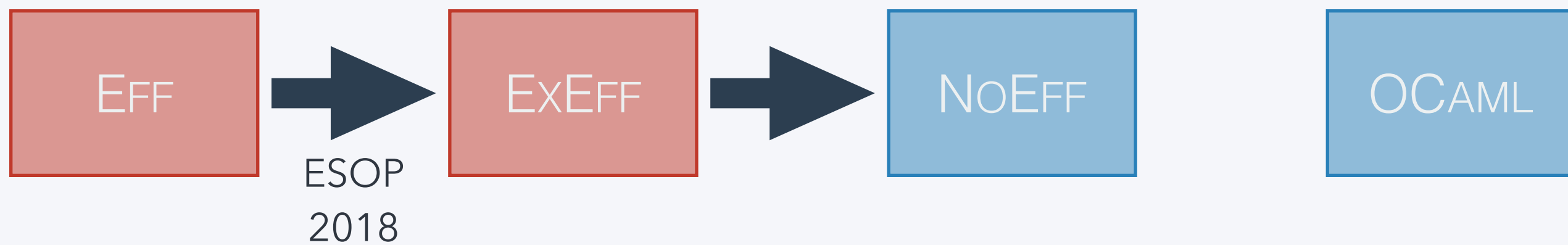
Fig. 14. Relative run-times of Loops example

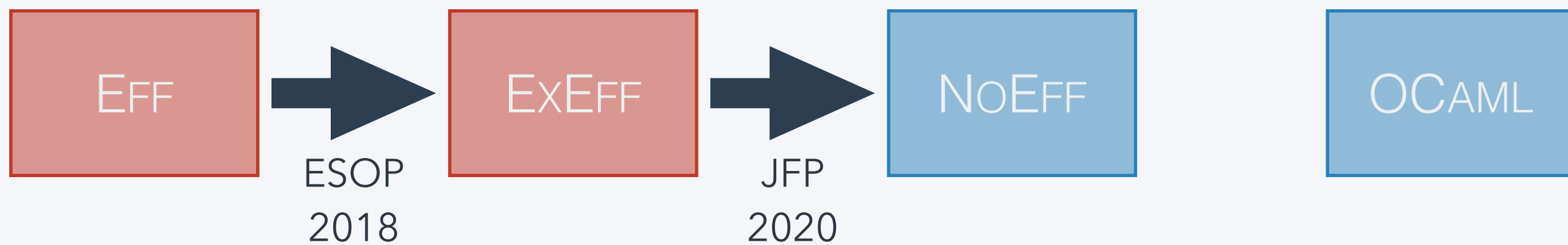


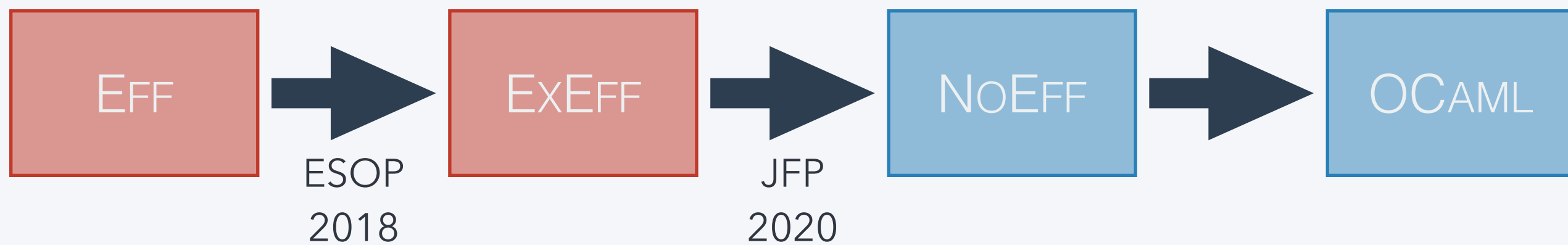


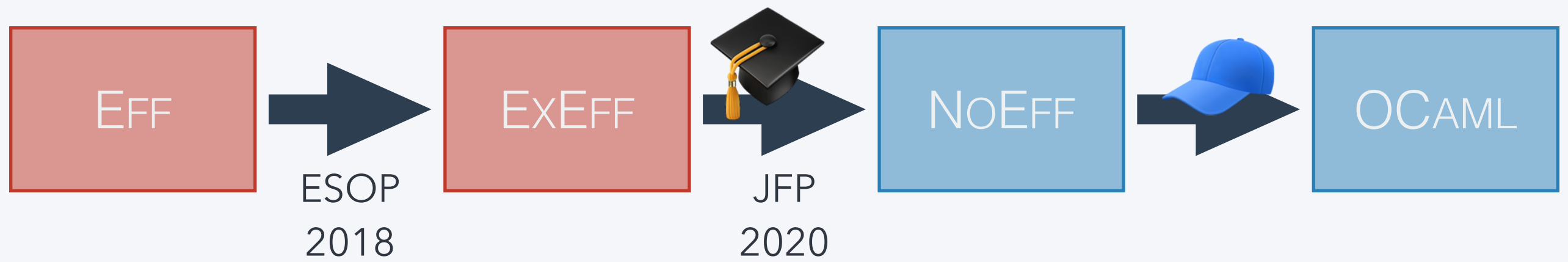


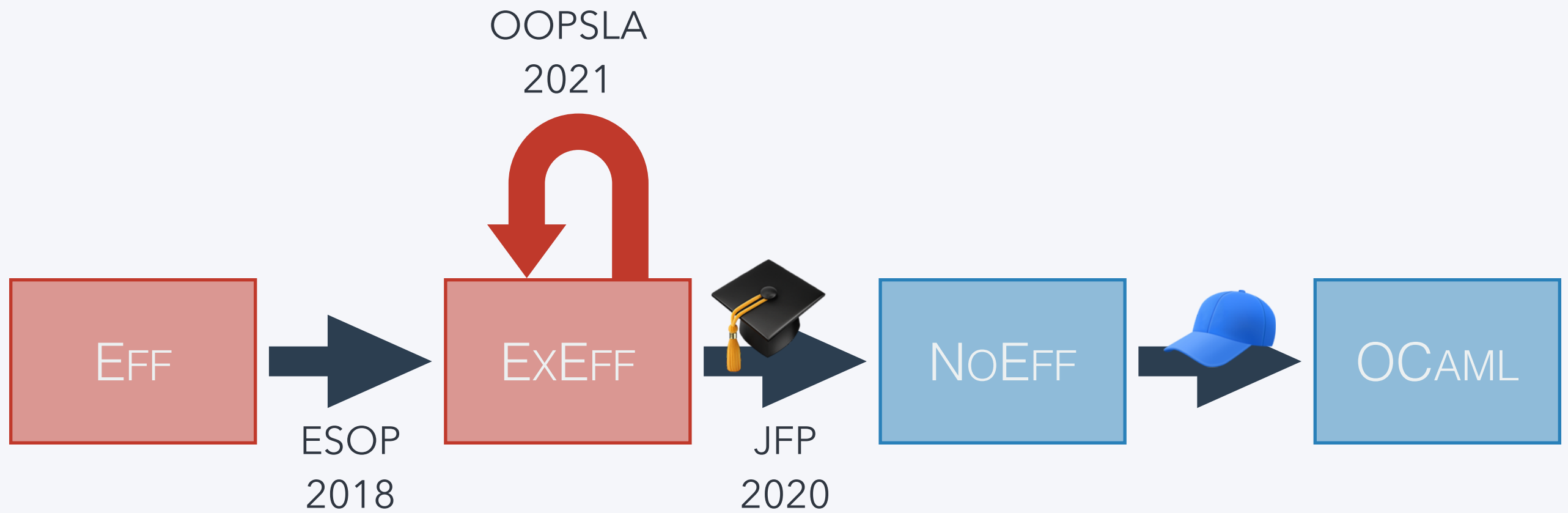


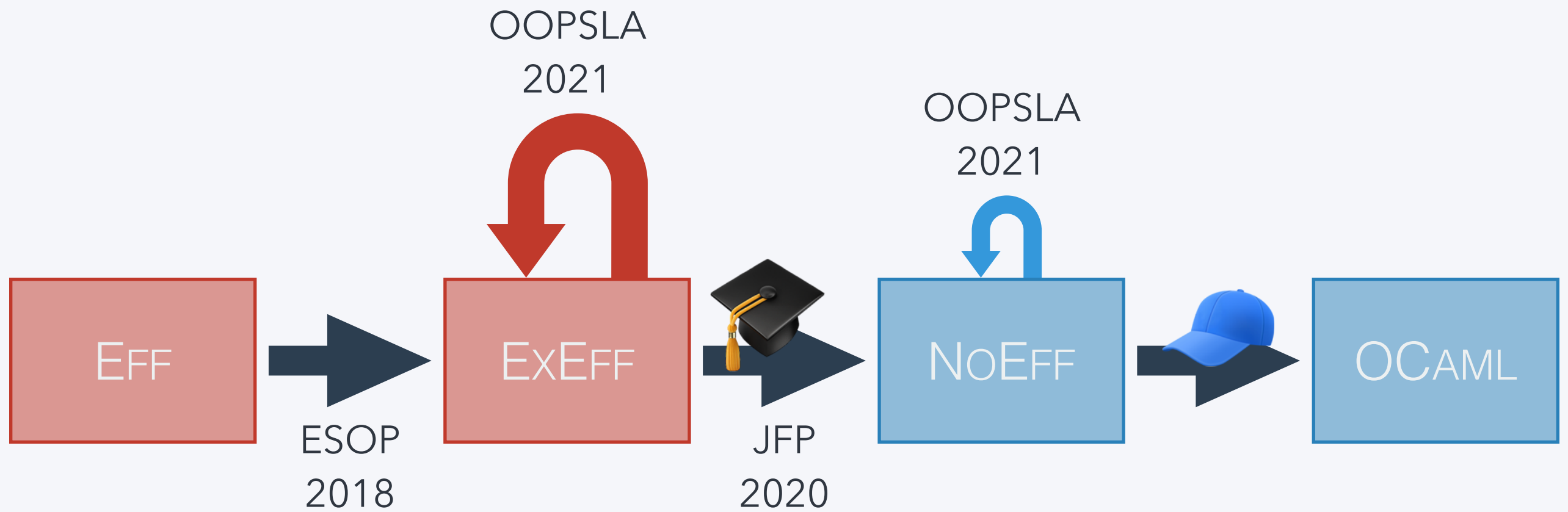












EXEFF & **NO**EFF

EXEFF SYNTAX

value	$v ::= x \mid \text{unit} \mid \text{fun } (x : T) \mapsto c \mid h \mid v \triangleright \gamma$
handler	$h ::= \{\text{return } (x : T) \mapsto c_r, \text{Op}_1 x k \mapsto c_{\text{Op}_1}, \dots, \text{Op}_n x k \mapsto c_{\text{Op}_n}\}$
computation	$c ::= \text{return } v \mid \text{Op } v (y : T.c) \mid \text{do } x \leftarrow c_1; c_2 \mid \text{handle } c \text{ with } v$ $\mid v_1 v_2 \mid \text{let } x = v \text{ in } c \mid \text{let rec } f x = c_1 \text{ in } c_2 \mid c \triangleright \gamma$
value type	$T ::= \text{Unit} \mid T \rightarrow \underline{C} \mid \underline{C}_1 \Rightarrow \underline{C}_2$
computation type	$\underline{C} ::= T ! \Delta$
dirt	$\Delta ::= \emptyset \mid \{\text{Op}\} \cup \Delta$
coercion type	$\pi ::= T_1 \leqslant T_2 \mid \Delta_1 \leqslant \Delta_2 \mid \underline{C}_1 \leqslant \underline{C}_2$
coercion	$\gamma ::= \langle \text{Unit} \rangle \mid \gamma_1 \rightarrow \gamma_2 \mid \gamma_1 \Rightarrow \gamma_2 \mid \emptyset_\Delta \mid \{\text{Op}\} \cup \gamma \mid \gamma_1 ! \gamma_2$

NOEFF SYNTAX

term	$t ::= x \mid \text{unit} \mid \text{fun } x : A \mapsto t \mid t_1 \ t_2 \mid t \triangleright \gamma \mid \text{return } t \mid h \mid \text{let } x = t_1 \text{ in } t_2$ $\mid \text{let rec } f \ x = t_1 \text{ in } t_2 \mid \text{Op } t_1 \ (y : B.t_2) \mid \text{do } x \leftarrow t_1; t_2 \mid \text{handle } t_c \text{ with } t_h$
handler	$h ::= \{\text{return } (x : A) \mapsto t_r, [\text{Op } x \ k \mapsto t_{\text{op}}]_{\text{Op} \in O}\}$
type	$A, B ::= \text{Unit} \mid A \rightarrow A \mid A \Rightarrow B \mid \text{Comp } A$
coercion type	$\pi ::= A \leq B$
coercion	$\gamma ::= \langle \text{Unit} \rangle \mid \gamma_1 \rightarrow \gamma_2 \mid \gamma_1 \Rightarrow \gamma_2 \mid \text{comp } \gamma \mid \text{return } \gamma \mid \dots$

TRANSLATING EXEFF TO NOEFF

$$\llbracket T ! \Delta \rrbracket = \begin{cases} \llbracket T \rrbracket & , \text{ if } \Delta = \emptyset \\ \text{Comp } \llbracket T \rrbracket & , \text{ if } \Delta \neq \emptyset \end{cases}$$

$$\llbracket \Gamma \vdash (\text{do } x \leftarrow c_1; c_2) : B ! \Delta \rrbracket = \begin{cases} \text{let } x = \llbracket c_1 \rrbracket \text{ in } \llbracket c_2 \rrbracket & , \text{ if } \Delta = \emptyset \\ \text{do } x \leftarrow \llbracket c_1 \rrbracket; \llbracket c_2 \rrbracket & , \text{ if } \Delta \neq \emptyset \end{cases}$$

$$\llbracket \gamma_1 ! \gamma_2 \rrbracket = \begin{cases} \llbracket \gamma_1 \rrbracket & , \text{ if } \gamma_2 : \emptyset \leq \emptyset \\ \text{return } \llbracket \gamma_1 \rrbracket & , \text{ if } \gamma_2 : \emptyset \leq \Delta \\ \text{comp } \llbracket \gamma_1 \rrbracket & , \text{ if } \gamma_2 : \Delta \leq \Delta' \end{cases}$$

OPTIMIZATION

RULES

EXEFF COERCION OPTIMIZATIONS

$$\frac{\gamma : T \leq T}{v \triangleright \gamma \rightsquigarrow v} \text{ELIM-CO-VAL}$$

$$\frac{\gamma : \underline{C} \leq \underline{C}}{c \triangleright \gamma \rightsquigarrow c} \text{ELIM-CO-COMP}$$

$$\frac{}{(Op\ v\ (y : T.c)) \triangleright \gamma \rightsquigarrow Op\ v\ (y : T.(c \triangleright \gamma))} \text{PUSH-CO-OP}$$

$$\frac{c_1 : T}{(do\ x \leftarrow c_1; c_2) \triangleright (\gamma_1 ! \gamma_2) \rightsquigarrow do\ x \leftarrow (c_1 \triangleright \langle T \rangle ! \gamma_2); (c_2 \triangleright \gamma_1 ! \gamma_2)} \text{PUSH-CO-DO}$$

$$\frac{}{(v_1 \triangleright \gamma_1 \rightarrow \gamma_2) v_2 \rightsquigarrow (v_1 (v_2 \triangleright \gamma_1)) \triangleright \gamma_2} \text{PUSH-CO-APP}$$

$$\frac{}{handle\ c\ with\ (v \triangleright \gamma_1 \Rightarrow \gamma_2) \rightsquigarrow (handle\ (c \triangleright \gamma_1)\ with\ v) \triangleright \gamma_2} \text{PUSH-CO-HANDLE}$$

EXEFF β -REDUCTIONS

$$\frac{}{(\text{fun } (x : T) \mapsto c) \ v \rightsquigarrow c[v/x]} \text{APP-FUN}$$

$$\frac{}{\text{let } x = v \text{ in } c \rightsquigarrow c[v/x]} \text{LETVAL}$$

$$\frac{}{(\text{do } x \leftarrow ((\text{return } v) \triangleright (\gamma_{v_1} ! \gamma_{\Delta_1}) \triangleright \cdots \triangleright (\gamma_{v_n} ! \gamma_{\Delta_n})); c) \rightsquigarrow c[(v \triangleright \gamma_{v_1} \triangleright \cdots \triangleright \gamma_{v_n})/x]} \text{DO-RET}$$

$$\frac{}{\text{do } x \leftarrow (\text{Op } v \ (y : T.c_1)); c_2 \rightsquigarrow \text{Op } v \ (y : T.\text{do } x \leftarrow c_1; c_2)} \text{DO-OP}$$

$$\frac{}{(\text{do } x \leftarrow (\text{do } y \leftarrow c_1; c_2); c_3) \rightsquigarrow (\text{do } y \leftarrow c_1; (\text{do } x \leftarrow c_2; c_3))} \text{DO-DO}$$

OBVIOUS EXEFF HANDLER OPTIMIZATIONS

$$\frac{}{\text{handle } (\text{let } x = v \text{ in } c) \text{ with } h \rightsquigarrow \text{let } x = v \text{ in } (\text{handle } c \text{ with } h)} \text{ WITH-LETVAL}$$

$$\frac{}{\text{handle } (\text{let rec } f \ x = c_1 \text{ in } c_2) \text{ with } h \rightsquigarrow \text{let rec } f \ x = c_1 \text{ in } (\text{handle } c_2 \text{ with } h)} \text{ WITH-LETREC}$$

$$\frac{\text{Op} \in \mathcal{O}}{\text{handle } (\text{Op } v \ (y : T.c)) \text{ with } h \rightsquigarrow c_{\text{Op}}[v/x, (\text{fun } (y : T) \mapsto \text{handle } c \text{ with } h)/k]} \text{ WITH-HANDLED-OP}$$

$$\frac{\text{Op} \notin \mathcal{O}}{\text{handle } (\text{Op } v \ (y : T.c)) \text{ with } h \rightsquigarrow \text{Op } v \ (y : T.\text{handle } c \text{ with } h)} \text{ WITH-UNHANDLED-OP}$$

$$h = \{\text{return } x \mapsto c_r, [\text{Op } x \ k \mapsto c_{\text{Op}}]_{\text{Op} \in \mathcal{O}}\}$$

LESS OBVIOUS EXEFF HANDLER OPTIMIZATIONS

$$\frac{h : T_i ! \Delta_i \Rightarrow T_o ! \Delta_o \quad c : T ! \Delta \quad \Delta \cap \mathcal{O} = \emptyset}{\text{handle } c \text{ with } h \rightsquigarrow \text{do } x \leftarrow (c \triangleright \langle T \rangle ! (\Delta \cup \emptyset_{(\Delta_o - \Delta)})); c_r} \text{ WITH-PURE}$$

$$\frac{h' = \{\text{return } y \mapsto (\text{handle } c_2 \text{ with } h), [\text{Op } x \ k \mapsto c_{\text{Op}}]_{\text{Op} \in \mathcal{O}}\}}{\text{handle } (\text{do } y \leftarrow c_1; c_2) \text{ with } h \rightsquigarrow \text{handle } c_1 \text{ with } h'} \text{ WITH-DO}$$

$$\frac{h' = \{\text{return } y \mapsto (\text{let } x = y \triangleright \gamma_1 \text{ in } c_r), [\text{Op } x \ k \mapsto c_{\text{Op}}]_{\text{Op} \in \mathcal{O}}\}}{\text{handle } c \triangleright (\gamma_1 ! \gamma_2) \text{ with } h \rightsquigarrow \text{handle } c \text{ with } h'} \text{ WITH-CAST}$$

$$h = \{\text{return } x \mapsto c_r, [\text{Op } x \ k \mapsto c_{\text{Op}}]_{\text{Op} \in \mathcal{O}}\}$$

NOEFF OPTIMIZATIONS

$$\frac{y : A \leqslant A}{t \triangleright \text{return } y \leadsto \text{return } t} \text{ELIM-RET-CO}$$

$$\frac{y : A \leqslant A}{t \triangleright y \leadsto t} \text{ELIM-CO-TERM}$$

$$\frac{}{\text{do } x \leftarrow (\text{return } t_1); t_2 \leadsto t_2[t_1/x]} \text{DO-RET}$$

$$\frac{}{\text{let } x = t_1 \text{ in } t_2 \leadsto t_2[t_1/x]} \text{LETVAL}$$

FUNCTION **SPECIALIZATION**

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =  
    (with state_handler handle (loop n)) 0
```

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =
```

```
    let loop' n =
```

```
        with state_handler handle ...def...
```

```
    in
```

```
    (with state_handler handle (loop n)) 0
```

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =  
  let loop' n =  
    with state_handler handle ...def...  
  in  
  (loop' n) 0
```

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =
```

```
  let loop' n =
```

```
    with state_handler handle
```

```
      if n = 0 then () else
```

```
        perform (Put (perform (Get ()) + 1));
```

```
        loop (n - 1)
```

```
in
```

```
(loop' n) 0
```



```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =
```

```
    let loop' n =
```

```
        if n = 0 then
```

```
            with state_handler handle ()
```

```
        else
```

```
            with state_handler handle
```

```
                perform (Put (perform (Get ()) + 1));
```

```
                loop (n - 1)
```

```
in
```

```
(loop' n) 0
```

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =
```

```
  let loop' n =
```

```
    if n = 0 then
```

```
      fun s -> s
```

```
    else
```

```
      with state_handler handle
```

```
        perform (Put (perform (Get ()) + 1));
```

```
        loop (n - 1)
```

```
in
```

```
(loop' n) 0
```

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =  
  let loop' n =  
    if n = 0 then  
      fun s -> s  
    else  
      fun s -> (fun y ->  
        with state_handler handle  
          perform (Put (y + 1));  
          loop (n - 1)  
        ) s s  
  in  
    (loop' n) 0
```

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =  
  let loop' n =  
    if n = 0 then  
      fun s -> s  
    else  
      fun s -> (fun y ->  
        (fun _ -> (  
          with state_handler handle  
            loop (n - 1)  
        ) () (y + 1)  
      ) s s  
  in  
    (loop' n) 0
```

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =
```

```
  let loop' n =
```

```
    if n = 0 then
```

```
      fun s -> s
```

```
    else
```

```
      fun s ->
```

```
        with state_handler handle
```

```
          loop (n - 1) (s + 1)
```

```
in
```

```
(loop' n) 0
```

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =
```

```
  let loop' n =
```

```
    if n = 0 then
```

```
      fun s -> s
```

```
    else
```

```
      fun s ->
```

```
        loop' (n - 1) (s + 1)
```

```
  in
```

```
    (loop' n) 0
```

```
let rec loop n = ...def...
```

```
let state_handler = ...
```

```
let main n =  
  let loop' n s =  
    if n = 0 then  
      s  
    else  
      loop' (n - 1) (s + 1)  
  in  
    (loop' n) 0
```

let rec $f\ x = c_f$ in c

handle $f\ v$ with $h \rightsquigarrow$ let rec $f'\ x = \text{handle } c_f \text{ with } h \text{ in } f'\ v$

let rec $f\ x = c_f$ in c

handle $f\ v$ with $h \rightsquigarrow$ let rec $f'\ x = \text{handle } c_f \text{ with } h \text{ in } f'\ v$

$$\frac{h' = \{\text{return } y \mapsto (\text{handle } c_2 \text{ with } h), [\text{Op } x\ k \mapsto c_{\text{Op}}]_{\text{Op} \in O}\}}{\text{handle } (\text{do } y \leftarrow c_1; c_2) \text{ with } h \rightsquigarrow \text{handle } c_1 \text{ with } h'} \text{ WITH-DO}$$

$$\frac{h' = \{\text{return } y \mapsto (\text{let } x = y \triangleright \gamma_1 \text{ in } c_r), [\text{Op } x\ k \mapsto c_{\text{Op}}]_{\text{Op} \in O}\}}{\text{handle } c \triangleright (\gamma_1 ! \gamma_2) \text{ with } h \rightsquigarrow \text{handle } c \text{ with } h'} \text{ WITH-CAST}$$

let rec $f\ x = c_f$ in c

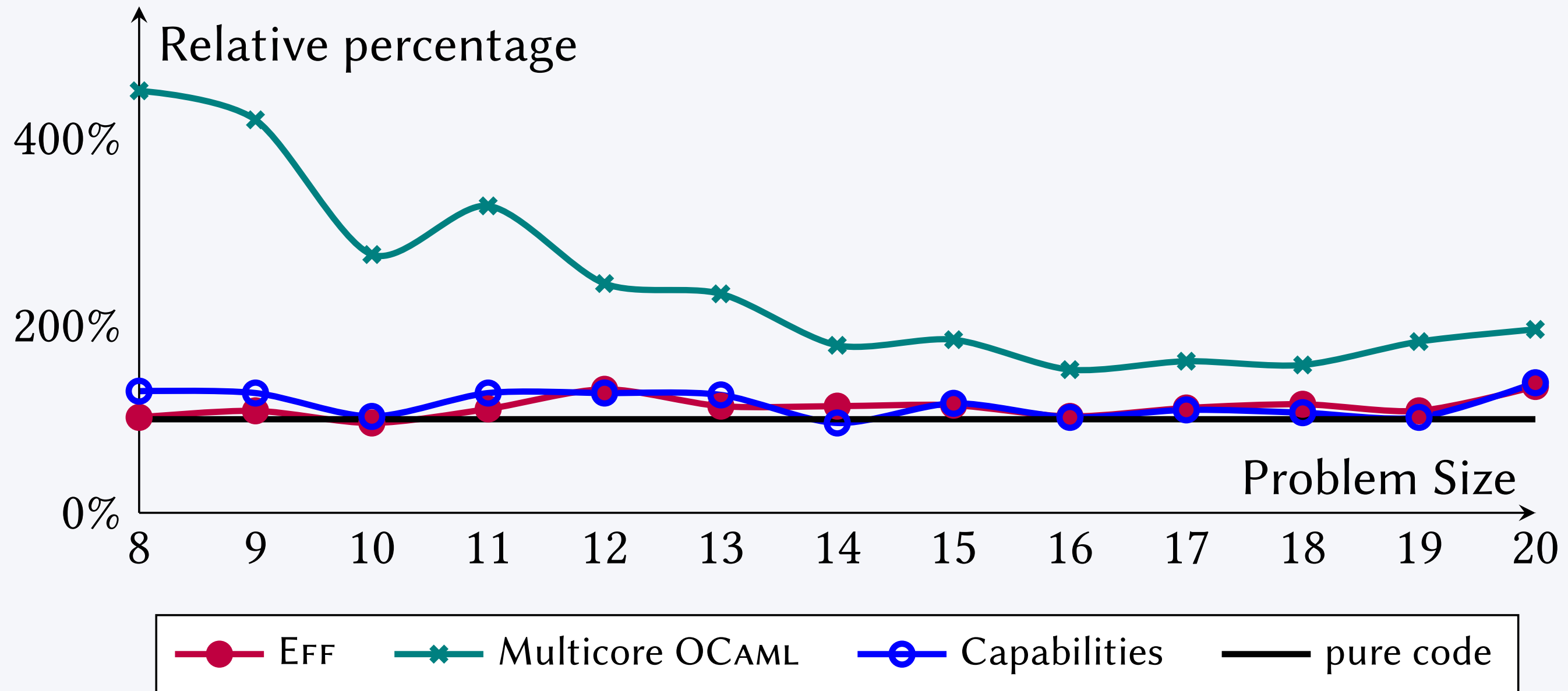
handle $f\ v$ with $\{\text{return } x \mapsto c_r, [0p\ x\ k \mapsto c_{0p}]_{0p \in O}\}$

\leadsto

let rec $f'\ (x, k) = \text{handle } c_f \text{ with } \{\text{return } x \mapsto k\ x, [0p\ x\ k \mapsto c_{0p}]_{0p \in O}\}$ in $f'\ (v, \text{fun } x \mapsto c_r)$

BENCHMARKS

RELATIVE SPEED OF A SINGLE SOLUTION N-QUEENS BENCHMARK



RELATIVE SPEED IN OTHER BENCHMARKS

	EFF	Multicore OCAML	Capabilities
one solution of n -queens	135 %	196 %	139 %
all solutions of n -queens	116 %	201 %	
stateful counter	101 %	6,090 %	556 %
list of generator values	185 %	308 %	
stateful sum of generator values	193 %	8,695 %	559 %
exceptional arithmetic	145 %	92 %	
stateful arithmetic	140 %	281 %	
pure tree traversal	88 %	422 %	
reader tree traversal	221 %	391 %	
stateful tree traversal	249 %	367 %	

FUTURE WORK



```

let test_generator n =
  let rec generate (l, u) =
    if l > u then () else
      perform (Yield l); generate (l + 1, u)
  in (
    handle
      handle
        generate (perform (Get ()), n)
      with
        | effect (Yield e) k ->
          (perform (Put (perform (Get ()) + e))); k ()
    with
      | x -> fun s -> s
      | effect (Put s') k -> fun s -> k () s'
      | effect (Get _) k -> fun s -> k s s
    ) 0

```

```

let test_generator n =
  let rec generate' (l, u) x =
    if l > u then x
    else generate' (l + 1, u) (x + l)
  in
    generate' (0, n) 0

```






QUESTIONS?